



# Northern District

## "Beyond Bob Minor" Training Notes - Session E Appendix

### Grandsire Doubles – Plain Course is 30 changes

60	Plain – Bob – Plain – Bob – Plain – Bob, written <b>pBpBpB</b> or <b>pB x3</b>	This calls the 5 <sup>th</sup> to make 3rds, then Double Dodge Up at each Bob; comes Round as 4 & 5 make first dodge. 5 <sup>th</sup> is said to be "observation" as makes 3rds / DD only.
120	Plain – Bob – Plain – Bob – Plain – Single, repeated; written <b>pBpBpS</b> x2 <i>(Can be rotated)</i>	At the end of the 60 change call from a Bob to a Single which swaps 2 & 3 over and repeat. Can be rotated so that Single is called when 5 dodges with 2 <sup>nd</sup> or 3 <sup>rd</sup> . Must call the 2 <sup>nd</sup> part exactly as the first! Can also be rotated to start with Bob – <b>BpBpSp</b> x3: this makes the 3 <sup>rd</sup> "observation" bell instead of 5 <sup>th</sup> .
120	Single – Bob – Single – Plain, repeated twice; written <b>SBSp</b> x3 <i>(Can be rotated)</i>	This calls the 3 <sup>rd</sup> as "Observation" as it does Double Dodge Up and makes 3 <sup>rds</sup> only. Can be rotated with plain lead second <b>SpSB</b> x3; and also to start with plain or Bob to make the 5 <sup>th</sup> "observation".

### Grandsire Minor – Plain Course is 48 changes

60	Call Bob every lead, written <b>B x5</b>	"Bob Course" – all bells are affected
108	Plain – Plain – Bob repeated twice; written <b>ppB</b> x3. <i>(Can be rotated)</i>	5 <sup>th</sup> and 6 <sup>th</sup> are "observation" bells. Can be called <b>pBp</b> where 3 <sup>rd</sup> & 5 <sup>th</sup> are "observation" bells or <b>Bpp</b> where 3 <sup>rd</sup> & 4 <sup>th</sup> are "observation" bells.
144	Plain – Bob, repeated 5 times; written <b>pB x6</b> <i>(Can be rotated)</i>	2 <sup>nd</sup> and 4 <sup>th</sup> take turns making early 3 <sup>rds</sup> going into the Hunt and Double Dodging 4-5 Down out of the Hunt. If rotated to <b>Bp x6</b> 2 <sup>nd</sup> and 6 <sup>th</sup> take turns in the Hunt.

### Grandsire Triples – Plain Course is 70 changes

42	Call 3 Bobs in succession	Standard Touch: "Bob Course"
84	Call <b>BBS x2</b> <i>(Can be rotated)</i>	Useful short touch, also <b>SSB x2</b> and rotations, plus <b>SSS x2</b> for a short "all the work" touch.
112	Call <b>pppS x2</b> <i>(Can be rotated)</i>	3 <sup>rd</sup> makes long 3 <sup>rds</sup> at Single each time. Also <b>pB x4</b>
140	Call <b>pBSpS</b> , repeated <i>(Can be rotated)</i>	Longer – but more for everyone! Also try <b>SBSSp x2</b>
168	Call from 7 <b>BBpp</b> x3. [Also <b>Sp x6</b> <i>(Can be rotated)</i> ]	Standard Touch: Call yourself INTO Hunt, then OUT of hunt next lead x3. OK from 4, 6 & 7; call off 2 as OUT and IN x3.

### Antelope Doubles – Plain Course is 30 changes

60	Plain – Bob – Plain – Bob – Plain – Bob, written <b>pBpBpB</b> or <b>pB x3</b>	Like Grandsire - The 4 <sup>th</sup> makes 3rds then Dodges Up at each Bob; calling <b>Bp x3</b> makes 3 <sup>rd</sup> "observation" instead.
120	Plain – Bob – Plain – Bob – Plain – Single, repeated; written <b>pBpBpS</b> x2 <i>(Can be rotated)</i>	The 4 <sup>th</sup> makes 3rds then Dodges Up at each Bob; calling <b>Bp x3</b> makes 3 <sup>rd</sup> "observation" instead. The Single can be rotated to replace the 1 <sup>st</sup> or 2 <sup>nd</sup> Bob

Note: You cannot call SBSp x3 to Antelope